

## Minor in Art: Digital Graphics



Byron Buslig

The minor in Digital Graphics is open to all majors and makes it possible for non-degree seeking students and non-art majors to select an industry specific minor in the arts. The minor consists of a series of courses designed to enhance any degree program utilizing art related computer programs. The advanced courses address both print and web-based audiences stressing technical proficiency and aesthetic appeal. The courses take you through a logical sequence of projects that encourage progressive skill development.

The curriculum for the minor consists of **15 hours** in studio art, including:

- ARST 1315: Two-Dimensional Design
- ARST 2318: Computer Applications in Art
- ARST 3385: Vector Graphics for Illustrators & Designers
- ARST 3386: Digital Imaging for Illustrators & Designers
- ARST 4348: Web Design



**For more information about the Minor in Digital Graphics, please visit [www.ualr.edu/art](http://www.ualr.edu/art) or 1-501-569-3182**

**PLEASE NOTE:**

No grade less than C will be accepted in any art course required within any art major or minor.

ARST 3385: Vector Graphics is only offered during the fall semester. ARST 3386: Digital Imaging & ARST 4348: Web Design only offered during the spring semester. All other classes are available Fall and Spring.

Please check the prerequisites before enrolling in any upper level art course.